

Round 3: Classic and More Variants

15th to 18th November

This round will contain 2 6x6 Classics, 3 9x9 Classics, 1 6x6 + 1 9x9 each of Diagonal Sudoku, Extra Region Sudoku, Even Sudoku and Quadruple Sudoku, and two 6x6 Irregular Sudokus and two 6x6 Killer Sudokus.

Sudoku	Points
Classic 6x6 1, 2	2,2
Classic 9x9 1, 2	9,7
Diagonal 6x6	3
Diagonal 9x9	16
Extra Region 6x6	2
Extra Region 9x9	16
Even 6x6	2
Even 9x9	5
Quadruple 6x6	3
Quadruple 9x9	14
Irregular 6x6 1, 2	3,3
Killer 6x6 1, 2	4,9
Total	100

The test can be started any time between 03:01 PM on Friday and 11:59 PM on Monday.

There will be instant grading, i.e., when you submit the answers, you will know if they are right or wrong. You can resubmit solutions for incorrect submissions. However, note that, for 1 incorrect submission 90% points will be awarded for the subsequent correction, and similarly 70% for 2 incorrect, 40% for 3 incorrect and 0% for 4 incorrect submissions respectively.

The Sudokus can be solved in any sequence, and you can attempt in paper or online mode. It is not necessary to enter answers in both modes. You can even enter some in paper mode and some in online mode. It is enough to enter the marked rows/columns correctly in both modes. For any other queries, please mail before taking the contest.

Please read the FAQ page and try the demo page. Last year many participants started without knowing how to operate anything, and we had to delete their starts so they could start again after understanding. This year we will not be deleting starts, and you will miss out on some time out of the allotted 90 minutes if you are not prepared for the way the website works. Try the demo, and make sure you get all queries answered before the contest starts, for your own good. The links are given below:

<http://logicmastersindia.com/forum/forums/thread-view.asp?tid=381&start=1>

http://logicmastersindia.com/2016/ISKL_Demo/.