12
WHAT IS IT?

| 500 Points | 50 Minutes | 10x Bonus | Individual |

1. Instructionless Sudoku 30
2. Instructionless Sudoku 40
3. Instructionless Sudoku 40
4. Instructionless Sudoku 45
5. Instructionless Sudoku 55

6. Instructionless Sudoku 65
7. Instructionless Sudoku 70
8. Instructionless Sudoku 75
9. Instructionless Sudoku 80

12 WHAT IS IT?

500 Points | 50 Minutes | 10x Bonus | Individual

Round Note: This round has 9 instructionless Sudokus. For each Sudoku, an example will be given along with its solution. It is part of solving to determine what the variant instructions are and then solve the Sudoku. It is not required to describe or mark the instructions. When the necessary instructions are applied, the Sudoku will have a unique solution. There are no points for determining the instructions correctly.

All solved example grids will have some form of dressing like internal clues, external clues, shaded cells, regions, lines, cages, letters, dots, arrows, etc., in puzzle and/or solution, so it will be clear where to focus. There won't be a Classic-Lookalike type of variant like Non-Consecutive or Anti-Knight nor will there be any variant with multiple forms of dressings / clues like the Hybrids round.

Classic Sudoku rule 'Place a digit from 1 to 9 into each of the empty cells so that each digit appears exactly once in each row, column and thick outlined box' applies to all the grids.

1-9. Instructionless **30 + 40 + 40 + 45 + 55 + 65 + 70 + 75 + 80 Points**

SOLVED EXAMPLE

Solution

Restricted Creasing Sudoku
Rule: A line of length 'n' contains digits from 1 to 'n', in order.