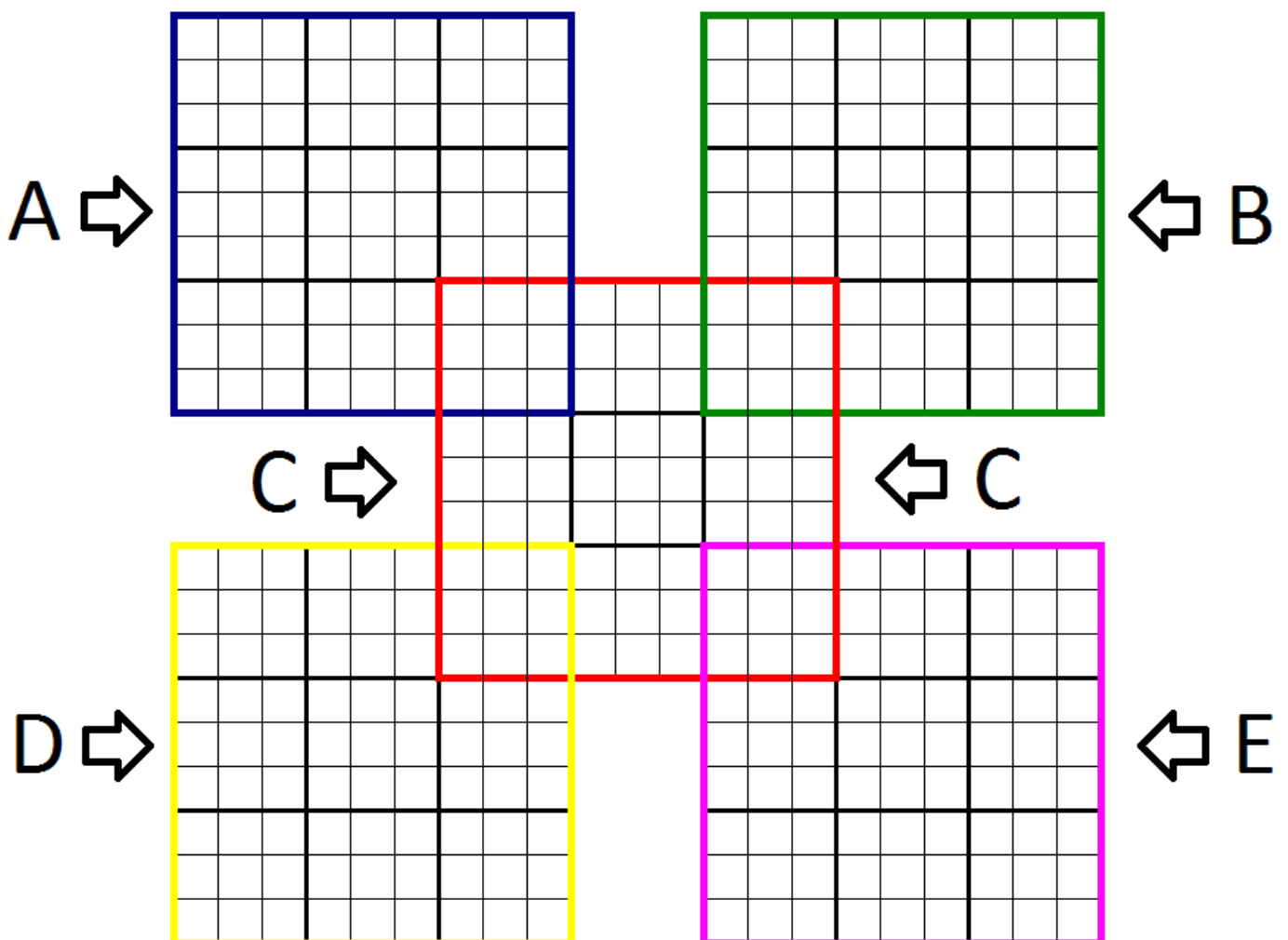


# "BRÖKΞΠ PİËÇË\$"

## INSTRUCTION BOOKLET FOR

### ■ ■ SAMURAI SUDOKU ■ ■

Fit the pieces in the shaded regions and solve the puzzle. Place numbers 1 to 9 in the grid such that every row/column/3x3 box contains each number exactly once. The grid comprises of five Classic Sudokus (A, B, C, D, E) with some common 3x3 boxes. The common 3x3 boxes should satisfy both the Sudokus it joins.



# PIECES OF THE ACTUAL PUZZLE

There are 16 broken 3x3 boxes (given below). In the puzzle, there will be 16 empty 3x3 shaded boxes. Place the 16 pieces in the 16 shaded boxes to form a valid Samurai Sudoku puzzle.

You may either cut them out, or copy them down, or whatever you like and be ready with it before you start the test. The Puzzle Booklet will also contain the pieces.

1	3	8
2	5	9
7	4	6

8	3	9
4	7	2
5	6	1

6	9	4
3	8	7
5	2	1

8	7	5
1	3	2
9	4	6

1	3	9
7	6	8
4	5	2

4	2	1
3	5	6
7	9	8

7	9	5
6	4	8
1	2	3

2	9	6
3	7	4
5	8	1

5	8	7
4	2	1
6	9	3

4	6	7
1	8	3
2	9	5

9	2	6
7	8	4
1	5	3

8	1	9
2	5	6
4	3	7

7	4	3
5	8	1
9	6	2

8	3	2
5	1	9
6	7	4

3	7	8
5	1	2
4	6	9

5	1	8
9	2	6
3	7	4

# POINTS

ANSWER KEY 1: Enter digits of 5th row of Sudoku A

ANSWER KEY 2: Enter digits of 5th row of Sudoku B

ANSWER KEY 3: Enter digits of 5th row of Sudoku C

ANSWER KEY 4: Enter digits of 5th row of Sudoku D

ANSWER KEY 5: Enter digits of 5th row of Sudoku E

Each Answer Key is worth 2 points. So, if you enter one/two/three/four/five correct answer keys, you get 2/4/6/8/10 points respectively.