



इयतठक्य
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Episode – 2
1st – 6th April 2022

Odd Even & Hybrids
by
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Sudoku Mahabharat rounds will also serve as qualifiers for Indian Sudoku Championship for year 2022. Please check <http://logicmastersindia.com/SM/2022sm.asp> for details.

Important Links

Submission Page : <http://logicmastersindia.com/live?contest=SM202202>

Discussion Thread : <http://logicmastersindia.com/t/?tid=3018>

F. A. Q. : <http://logicmastersindia.com/t/?tid=2773>

Registration, if required : <http://logicmastersindia.com/register.asp>

About this Episode

This episode has 18 Sudokus with the following breakdown:

- 2* Classic Sudoku 6x6 and 4* Classic Sudoku 9x9
- 1 each of Odd Even Sudoku 6x6 and Odd Even Sudoku 9x9
- 1 each of No Three In A Row Sudoku 6x6 and No Three In A Row Sudoku 9x9
- 1 each of Outside Parity Sudoku 6x6 and Outside Parity Sudoku 9x9
- 1 each of Arrow & No Even Neighbours Sudoku 6x6 and Arrow & No Even Neighbours Sudoku 9x9
- 1 each of XV & No Three In A Row Sudoku 6x6 and XV & No Three In A Row Sudoku 9x9
- 1 each of Killer & Battenburg Sudoku 6x6 and Killer & Battenburg Sudoku 9x9

How to participate?

- Understand the rules of different variants that will appear in this episode. This Instruction Booklet has rules for each of them.
- Any time on or after 1st April (but on or before 6th April), login at the submission page using your LMI user-id and password. Please check the submission page for exact timing.
- **If you plan to solve on paper:**
 - a) Download the password protected Puzzle booklet (will be uploaded before the test starts). The Puzzle booklet contains the actual Puzzles to be solved. It is password protected, so you won't be able to open it.
 - b) Click on "Start". At this time, password for pdf will be shown and timer will start. **The contest duration is 90 minutes.**
 - c) The puzzle booklet can be downloaded, printed and solved on paper.
 - d) We advise you to have a printer accessible with enough paper.
 - e) You are allowed to use writing implements, eraser, blank paper (including commercial graph paper), ruler, scissors, and tape.
- **If you plan to solve on LMI's Penpa-Integrated Interface:**
 - a) Click on this link and understand the instructions - <https://logicmastersindia.com/live/fag-online-solving.asp>
 - b) It is noted on the link too, but we note it here as well to be clear – the participants must still input the answer keys in the boxes below the puzzle and submit them to receive credit as given below.
- Outside solving help of any kind is not permitted. This includes but is not limited to: assistance of any kind from any other person; prepared notes, books, calculators, computers, or tools other than items explicitly permitted.
- Participants may use both paper solving and online solving, even interchangeably. Eventually our system will only count anything submitted in the submission boxes in either mode.

If you are participating at LMI for first time, it will be useful to check the F.A.Q. at <http://logicmastersindia.com/t/?tid=2773>.

About answer keys and Submission

- After solving the puzzle, you need to submit the puzzle using the answer keys.
 - You may submit the answer keys anytime during the test duration.
 - Answer keys are always to be entered from left to right or top to bottom
 - Don't enter any separator unless specified in the answer key
 - If one row and one column is marked, enter the row first and then the column
 - If multiple rows are marked, enter from top to bottom for marked rows
 - If multiple columns are marked, enter from left to right for marked columns
-

Points Table and Scoring

Points typically indicate difficulty of the Puzzles and time required to solve them. You will get full points if you enter the correct answer key. While the organizers have made best efforts to match them, **your personal experience and preference may differ.**

Classic Sudoku 6x6	1, 2
Classic Sudoku 9x9	4, 4, 7, 9
Odd Even Sudoku 6x6 & 9x9	2, 6
No Three In A Row Sudoku 6x6 & 9x9	4, 5
Outside Parity Sudoku 6x6 & 9x9	2, 12
Arrow & No Even Neighbours Sudoku 6x6 & 9x9	3, 7
XV & No Three In A Row Sudoku 6x6 & 9x9	3, 10
Killer & Battenburg Sudoku 6x6 & 9x9	5, 14

This test uses instant grading where a solver can submit any individual Puzzle and receive confirmation that the solution is correct or not. Each incorrect submission reduces the puzzle's potential score. The first, second, third, and fourth incorrect submissions reduce the potential score to 90%, 70%, 40%, and 0% respectively. A demonstration for this is shown below.

Original points

04 Araf	50 points	4A	Sum should be 10
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Potential points after 1 incorrect submission

04 Araf	45 / 50	4A	1234
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Potential points after 2 incorrect submissions

04 Araf	35 / 50	4A	23311
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Potential points after 3 incorrect submissions

04 Araf	20 / 50	4A	111111111
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Potential points after 4 incorrect submissions

04 Araf	0 / 50	4A	541
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Bonus and Ranking

If you submitted all Puzzles correctly, you can have bonus points 1 point per minute saved, computed up to seconds.

Ranking will be based on following rules in order:

1. Most total points
2. Earliest final submission time, up to seconds (ignoring incorrect submissions)

Credits

- **Jacob Cohen (A.K.A. Conflux), Niverio & Yosh (rand_yosh314)** for test solving the puzzles and providing invaluable feedback.
- The original creator **opt-pan** for penpa edit - <https://opt-pan.github.io/penpa-edit/>
- **Swaroop Guggilam** for his recent efforts in adding features to Penpa-edit - <https://swaroopg92.github.io/penpa-edit/> and also working to integrate it with our contest engine.

About the Puzzle Booklet

The password protected Puzzle booklet will have 9 pages. This is relevant only for paper solvers.

Solutions to examples are towards the end of the booklet in the Solutions section.

Rules Powered by Sudokuib - <https://github.com/vopani/sudokuib>

All answer keys are the same for all puzzles – enter the contents of the marked rows/columns, including given digits, along the direction of the arrow.

1-2 Classic Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Penpa for example:

<https://tinyurl.com/2nvezsrr>

1 + 2 points

↓ B

1	2				
		3	4		
				5	6
3	5				
		1	5		
				1	3

← A

3-6 Classic Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Penpa for example:

<https://tinyurl.com/333ntt48>

4 + 4 + 7 + 9 points

↓ B

	1					8		
8		7				4		2
	9		4		2		3	
		9		3		7		
			5		4			
		6		9		5		
	7		1		6		5	
1		4				6		3
	6						7	

← A

7 Odd Even Sudoku 6x6

2 points



Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Cells with shaded squares contain even digits. Cells with shaded circles contain odd digits.

Penpa for example:

<https://tinyurl.com/y9lkr7qx>

4	■			●	1
●		■			■
		6	4	■	
	■	5	3		
■			●		●
5	●			■	2

8 Odd Even Sudoku 9x9

6 points

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Cells with shaded squares contain even digits. Cells with shaded circles contain odd digits.

Penpa for example:

<https://tinyurl.com/ycdl98wf>

			6	1	5			
		1	■	■	■	5		
	4	●				■	2	
4	●			5			●	7
1	●		●	2	●		●	6
2	●			3			●	5
	3	■				●	4	
		7	■	■	■	1		
			3	8	7			

9 No Three In A Row Sudoku 6x6

4 points

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Digits in any three consecutive cells in any row or column must not be of the same parity.

Penpa for example:

<https://tinyurl.com/ydynrfal>

5					1
		2			
			4		
		6			
			1		
1					3

10 No Three In A Row Sudoku 9x9

5 points

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Digits in any three consecutive cells in any row or column must not be of the same parity.

Penpa for example:

<https://tinyurl.com/y9cehz8x>

4	6		1		3		7	
				5			1	
			3	9		5		
9	4						8	3
		7		1	5			
	2			7				
	8		5		1		4	6

11 Outside Parity Sudoku 6x6

2 points

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Each number 'N' outside the grid indicates that the first N digits from the corresponding direction have the same parity and the N+1th digit has the opposite parity.

Penpa for example:

<https://tinyurl.com/yd2te9ya>

	2		2	↓	2		
1				5			
	4				2		2
1				4		3	
→	5						1
1		5					1
			1				1
	1		1		2		

12 Outside Parity Sudoku 9x9

12 points

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Each number 'N' outside the grid indicates that the first N digits from the corresponding direction have the same parity and the N+1th digit has the opposite parity.

Penpa for example:

<https://tinyurl.com/ycbqtne>

	2	2	1		5		1	1	2
→	5								4
2									1
4			4	8	3	5	1		5
5			9	7		8	6		4
3			2	3		6	7		3
1			5	2		1	3		1
4			7	5	2	3	8		3
3									4
→	1								2
	2	1	1		4		1	2	2

13 Arrow & No Even Neighbours Sudoku 6x6

3 points

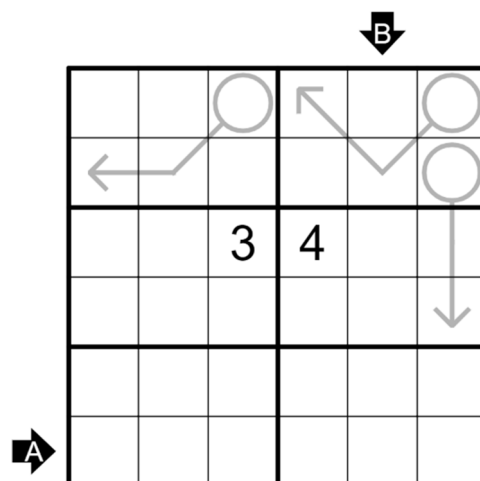
Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

The digit in each circled cell is the sum of digits along the path of its arrow. Digits can repeat within an arrow shape.

Even digits must not be in adjacent cells.

Penpa for example:

<https://tinyurl.com/ycsjn9h2>



14 Arrow & No Even Neighbours Sudoku 9x9

7 points

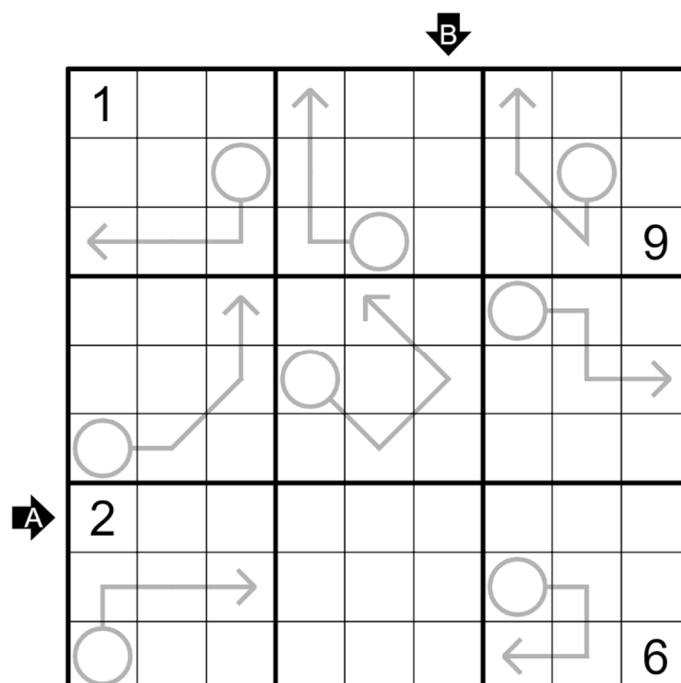
Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

The digit in each circled cell is the sum of digits along the path of its arrow. Digits can repeat within an arrow shape.

Even digits must not be in adjacent cells.

Penpa for example:

<https://tinyurl.com/ydx3rr8x>



15 XV & No Three In A Row Sudoku 6x6

3 points

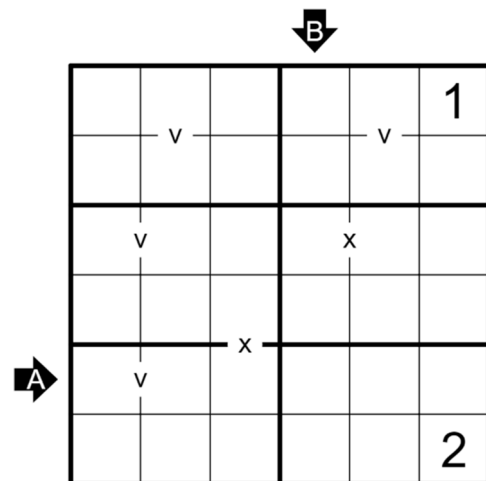
Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Adjacent cells with digits summing to 5 are marked by V. Adjacent cells with digits summing to 10 are marked by X. All possible V and X are NOT marked.

Digits in any three consecutive cells in any row or column must not be of the same parity.

Penpa for example:

<https://tinyurl.com/y8nasg9g>



16 XV & No Three In A Row Sudoku 9x9

10 points

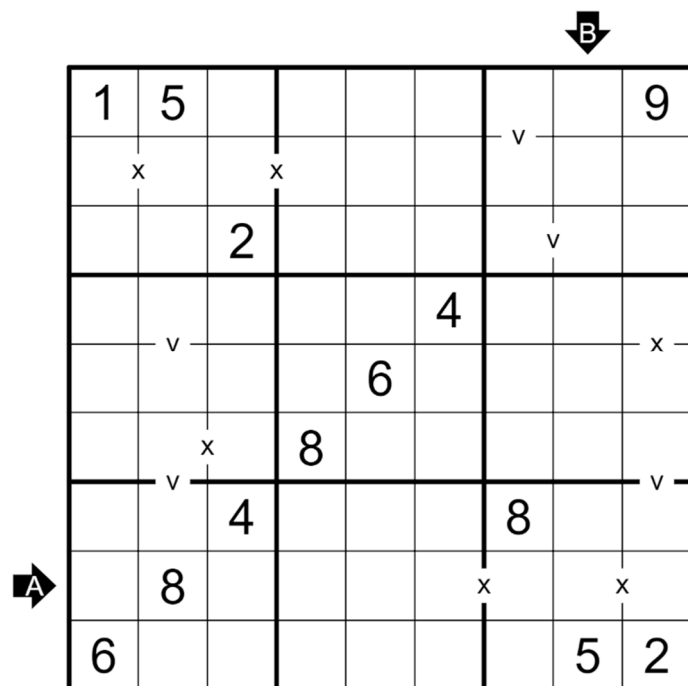
Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Adjacent cells with digits summing to 5 are marked by V. Adjacent cells with digits summing to 10 are marked by X. All possible V and X are NOT marked.

Digits in any three consecutive cells in any row or column must not be of the same parity.

Penpa for example:

<https://tinyurl.com/y6v9rcru>



17 Killer & Battenburg Sudoku 6x6

5 points

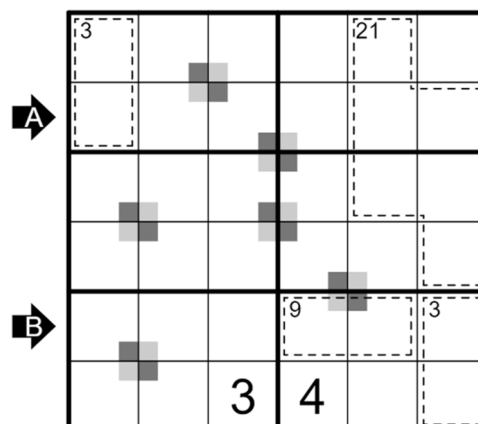
Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

The number at the top-left corner of each cage is the sum of digits inside the cage. Digits do not repeat within a cage.

Each 2x2 area with two odd digits and two even digits forming a checkerboard pattern is marked with a battenburg symbol (or circle). All such 2x2 areas are marked.

Penpa for example:

<https://tinyurl.com/y7jzmuom>



18 Killer & Battenburg Sudoku 9x9

14 points

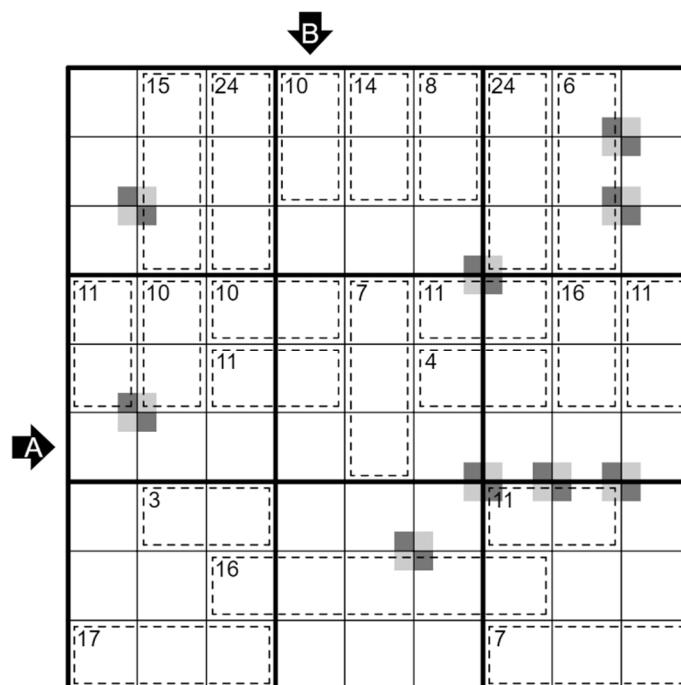
Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

The number at the top-left corner of each cage is the sum of digits inside the cage. Digits do not repeat within a cage.

Each 2x2 area with two odd digits and two even digits forming a checkerboard pattern is marked with a battenburg symbol (or circle). All such 2x2 areas are marked.

Penpa for example:

<https://tinyurl.com/ydd7ahtl>



Solutions

Classic Sudoku 6x6

↓ B

1	2	4	6	3	5
5	6	3	4	2	1
4	1	2	3	5	6
3	5	6	1	4	2
2	3	1	5	6	4
6	4	5	2	1	3

→ A

Key: 412356,325461

Odd Even Sudoku 6x6

↓ B

4	6	3	2	5	1
1	5	2	6	3	4
3	1	6	4	2	5
2	4	5	3	1	6
6	2	1	5	4	3
5	3	4	1	6	2

→ A

Key: 152634,532146

No Three In A Row Sudoku 6x6

↓ B

5	4	3	6	2	1
6	1	2	5	3	4
3	2	1	4	6	5
4	5	6	3	1	2
2	3	4	1	5	6
1	6	5	2	4	3

→ A

Key: 543621,563421

Classic Sudoku 9x9

↓ B

4	1	2	6	7	3	9	8	5
8	3	7	9	1	5	4	6	2
6	9	5	4	8	2	1	3	7
2	5	9	8	3	1	7	4	6
7	8	1	5	6	4	3	2	9
3	4	6	2	9	7	5	1	8
9	7	3	1	2	6	8	5	4
1	2	4	7	5	8	6	9	3
5	6	8	3	4	9	2	7	1

→ A

Key: 781564329,718369254

Odd Even Sudoku 9x9

→ A

7	2	9	6	1	5	3	8	4
3	6	1	2	4	8	5	7	9
8	4	5	9	7	3	6	2	1
4	9	3	8	5	6	2	1	7
1	5	8	7	2	9	4	3	6
2	7	6	1	3	4	8	9	5
6	3	2	5	9	1	7	4	8
9	8	7	4	6	2	1	5	3
5	1	4	3	8	7	9	6	2

→ B

Key: 729615384,514387962

No Three In A Row Sudoku 9x9

↓ B

1	5	8	7	4	2	3	6	9
4	6	9	1	8	3	2	7	5
3	7	2	6	5	9	4	1	8
8	1	6	3	9	4	5	2	7
9	4	5	2	6	7	1	8	3
2	3	7	8	1	5	6	9	4
5	2	4	9	7	6	8	3	1
7	8	3	5	2	1	9	4	6
6	9	1	4	3	8	7	5	2

→ A

Key: 237815694,958734162

Outside Parity Sudoku 6x6

		2		2	↘	2	
1	6	1	2	5	3	4	
	4	3	5	1	2	6	2
1	1	2	6	4	5	3	
↘	5	4	3	6	1	2	1
1	2	5	4	3	6	1	
	3	6	1	2	4	5	1
	1		1			2	

Key: 543612,325164

Outside Parity Sudoku 9x9

	2	2	1		5		1	1	2		
↘	5	5	3	1	9	7	2	4	6	8	4
	2	9	7	8	6	1	4	5	3	2	1
4	6	2	4	8	3	5	1	9	7		5
5	3	1	9	7	5	8	6	2	4		4
3	4	8	2	3	9	6	7	1	5		3
1	7	6	5	2	4	1	3	8	9		1
4	1	9	7	5	2	3	8	4	6		3
3	2	4	6	1	8	7	9	5	3		4
↘	1	8	5	3	4	6	9	2	7	1	2
	2	1	1		4		1	2	2		

Key: 531972468,853469271

Arrow & No Even Neighbours Sudoku 6x6

					↘	
1	4	5	2	3	6	
2	3	6	1	4	5	
5	6	3	4	1	2	
4	1	2	5	6	3	
3	2	1	6	5	4	
↘	6	5	4	3	2	1

Key: 654321,341652

Arrow & No Even Neighbours Sudoku 9x9

1	5	8	3	6	9	2	7	4	
7	6	9	4	5	2	1	8	3	
4	3	2	1	8	7	6	5	9	
5	8	3	2	1	6	9	4	7	
6	1	4	9	7	5	8	3	2	
9	2	7	8	3	4	5	6	1	
↘	2	7	6	5	4	1	3	9	8
3	4	1	6	9	8	7	2	5	
8	9	5	7	2	3	4	1	6	

Key: 276541398,927654183

XV & No Three In A Row Sudoku 6x6

					↘	
5	4	3	6	2	1	
6	1	2	5	3	4	
3	2	1	4	6	5	
4	5	6	2	1	3	
↘	2	3	4	1	5	6
1	6	5	3	4	2	

Key: 234156,654213

XV & No Three In A Row Sudoku 9x9

1	5	8	7	4	2	3	6	9	
4	6	9	1	8	3	2	7	5	
3	7	2	6	5	9	4	1	8	
8	1	6	3	9	4	5	2	7	
9	4	5	2	6	7	1	8	3	
2	3	7	8	1	5	6	9	4	
5	2	4	9	7	6	8	3	1	
↘	7	8	3	5	2	1	9	4	6
6	9	1	4	3	8	7	5	2	

Key: 783521946,671289345

Killer & Battenburg Sudoku 6x6

	2	4	5	3	1	6
A	1	3	6	5	2	4
	4	5	1	2	6	3
	3	6	2	1	4	5
B	5	2	4	6	3	1
	6	1	3	4	5	2

Key: 136524,524631

Killer & Battenburg Sudoku 9x9

	3	6	8	7	5	2	9	1	4
	1	4	7	3	9	6	8	2	5
	2	5	9	1	8	4	7	3	6
	4	8	1	9	2	5	6	7	3
A	7	2	5	6	4	3	1	9	8
	6	9	3	8	1	7	4	5	2
	9	1	2	4	3	8	5	6	7
	5	7	4	2	6	1	3	8	9
	8	3	6	5	7	9	2	4	1

Key: 693817452,731968425