Instructions Booklet U10, U12, U15, U18 Version 1 Individual Rounds only



Event by Logic Masters India



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Notes:

- This is a preliminary version of the Instructions, giving an idea of the Sudoku types and variants that will appear in the ASC rounds.
- The Sudoku types are presented together for all age categories, while the index pages show the specific types that will be used for each age category in each round. The types will be ordered by round, so all variants from Round 2 across age categories are displayed before reaching round 3.
- Each participant needs to focus on the category they belong to and note the Sudoku variants and round composition for it accordingly.
- The points distribution, exact duration of rounds and details about team rounds will be released in a later version of this booklet.
- The rules on the links are only meant to serve as reminders, always refer to the document for the most precise and robust versions.
- Please use the ASC 2025 forum for all queries: <u>https://logicmastersindia.com/forum/forums/forum-view.asp?fid=65</u>

Under 10										
Round 1	Round 2	Round 3	Round 4	Round 5						
Classics	Odd Even	Neighbours	Math	Almost Classic						
Classic 6x6	Classic 6x6	Classic 6x6	Classic 6x6	Classic 6x6						
Classic 6x6	Classic 6x6	Classic 6x6	Classic 6x6	Classic 6x6						
Classic 6x6	Odd 6x6	Palindrome 6x6	Arrow 6x6	Irregular 6x6						
Classic 6x6	Odd 6x6	Palindrome 6x6	Arrow 6x6	Irregular 6x6						
Classic 6x6	Even 6x6	Renban 6x6	Arrow 6x6	Extra Regions 6x6						
Classic 6x6	Even 6x6	Renban 6x6	Killer 6x6	Extra Regions 6x6						
Overlapping 6x6	Odd Even 6x6	Inequality 6x6	Killer 6x6	Untouch 6x6						
Linked 6x6	Odd Even 6x6	Inequality 6x6	Killer 6x6	Untouch 6x6						

Under 12										
Round 1	Round 2	Round 3	Round 4	Round 5						
Classics	Odd Even	Neighbours	Math	Almost Classic						
Classic 6x6	Classic 6x6	Classic 6x6	Classic 6x6	Irregular 6x6						
Classic 6x6	Classic 9x9	Classic 9x9	Classic 9x9	Irregular 6x6						
Classic 6x6	Odd 6x6	Palindrome 6x6	Arrow 6x6	Extra Regions 6x6						
Classic 6x6	Odd 9x9	Palindrome 9x9	Arrow 9x9	Extra Regions 9x9						
Classic 9x9	Even 6x6	Renban 6x6	Killer 6x6	Untouch 6x6						
Classic 9x9	Even 9x9	Renban 9x9	Killer 9x9	Untouch 9x9						
Overlapping 6x6	Odd Even 6x6	Thermo 6x6	Frame 6x6	AntiKnight 6x6						
Linked 6x6	Odd Even 6x6	Thermo 6x6	Frame 6x6	AntiKnight 6x6						

Under 15										
Round 1	Round 2	Round 3	Round 4	Round 5						
Classics	Odd Even	Neighbours	Math	Almost Classic						
Classic 6x6	Classic 9x9	Classic 9x9	Classic 9x9	Irregular 6x6						
Classic 6x6	Classic 9x9	Classic 9x9	Classic 9x9	Irregular 9x9						
Classic 6x6	Odd 6x6	Palindrome 6x6	Arrow 6x6	Extra Regions 6x6						
Classic 9x9	Odd 9x9	Palindrome 9x9	Arrow 9x9	Extra Regions 9x9						
Classic 9x9	Odd-Sum Pairs 6x6	Renban 6x6	Killer 6x6	Untouch 6x6						
Classic 9x9	Odd-Sum Pairs 9x9	Renban 9x9	Killer 9x9	Untouch 9x9						
Overlapping 6x6	Odd Even 6x6	Thermo 6x6	Frame 6x6	AntiKnight 6x6						
Linked 6x6	Odd Even 9x9	Thermo 9x9	Frame 9x9	AntiKnight 9x9						

Under 18										
Round 1	Round 2	Round 3	Round 4	Round 5						
Classics	Odd Even	Neighbours	Math	Almost Classic						
Classic 6x6	Odd Even 9x9	Palindrome 9x9	Arrow 9x9	Sudokurve 6x6						
Classic 6x6	Odd Even 9x9	Palindrome 9x9	Arrow 9x9	Sudokurve 9x9						
Classic 9x9	Odd-Sum Pairs 9x9	Renban 6x6	Killer 6x6	Irregular 6x6						
Classic 9x9	Odd-Sum Pairs 9x9	Renban 9x9	Killer 9x9	Irregular 9x9						
Classic 9x9	OE Count 6x6	Thermo 6x6	Frame 6x6	Extra Regions 9x9						
Classic 9x9	OE Count 9x9	Thermo 9x9	Frame 9x9	Extra Regions 9x9						
Overlapping 6x6	Outside Parity 6x6	Quadruple 6x6	Product 6x6	Untouch 9x9						
Linked 6x6	Outside Parity 9x9	Quadruple 9x9	Product 9x9	AntiKnight 9x9						



Classic Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Penpa for example: https://tinyurl.com/2nvezsrr



Classic Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Penpa for example: https://tinyurl.com/333ntt48





Overlapping Sudoku 6x6

Two 6x6 Sudokus are overlapping. Separately, they each follow Classic Sudoku rules: Place a digit from 1 to 6 in each empty cell so that each digit appears exactly once in each row, column and 2X3 box.



			6			5			
		2							
						3			
	1				4				5
	3				1				4
				2					
₿								5	
				4			1		

Linked Sudoku 6x6

Apply classic Sudoku rules to each of the grids, i.e. Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

The two grids are linked to each other. The shaded cells must contain the same digit in the same position in both the grids.

Penpa for example: https://tinyurl.com/2cgtzy6g





Odd Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Cells with shaded circles contain odd digits.

Penpa for example: https://tinyurl.com/2aaabdpt



Odd Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Cells with shaded circles contain odd digits.

Penpa for example: https://tinyurl.com/2cy7xmmc





Even Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Cells with shaded squares contain even digits.

Penpa for example: https://tinyurl.com/2ccacuu2



B

Even Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Cells with shaded squares contain even digits.

Penpa for example: https://tinyurl.com/248hcmmn

		4	1					
			2	9				
1				4	7			
	2					5		
		3				9	4	
			4				6	1
				5				8
7	5				6			
	4					7		



Odd Even Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Cells with shaded squares contain even digits. Cells with shaded circles contain odd digits.



Penpa for example: https://tinyurl.com/y9lkr7qx

Odd Even Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Cells with shaded squares contain even digits. Cells with shaded circles contain odd digits.

Penpa for example: https://tinyurl.com/ycdl98wf

				6	1	5			
			1				5		
		4						2	
	4				5				7
	1				2				6
	2				3				5
		3						4	
			7				1		
₿				3	8	7			



Odd-Sum Pairs Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Adjacent cells marked by a circle contain digits whose sum is odd. Not all possible circles are marked.



Penpa for example: https://tinyurl.com/2xuzoojp

Odd-Sum Pairs Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Adjacent cells marked by a circle contain digits whose sum is odd. Not all possible circles are marked.

Penpa for example: https://tinyurl.com/2xrlcanf





Odd Even Count Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

If a circled cell has an odd digit, it indicates the number of odd digits in the 8 surrounding cells. If a circled cell has an even digit, it indicates the number of even digits in the 8 surrounding cells.

 ○
 2

 ②
 ○

 ○
 ○

 ○
 ○

 ○
 ○

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 ○

 ○
 ○

 ○
 ○

 ○
 ○

 ○
 ○

 3
 ○

Penpa for example: https://tinyurl.com/2j9ehhg6

Odd Even Count Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

If a circled cell has an odd digit, it indicates the number of odd digits in the 8 surrounding cells. If a circled cell has an even digit, it indicates the number of even digits in the 8 surrounding cells.

Penpa for example: https://tinyurl.com/2gb9o4hh





Outside Parity Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Each number 'N' outside the grid indicates that the first N digits from the corresponding direction have the same parity (all odd or all even) and the N+1th digit has the opposite parity.



2 2 2 ₽ 5 1 2 2 4 3 1 4 5 A 1 1 5 1 1 1 1 1 2

Outside Parity Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Each number 'N' outside the grid indicates that the first N digits from the corresponding direction have the same parity (all odd or all even) and the N+1th digit has the opposite parity.

Penpa for example: https://tinyurl.com/ycbqtnre





Palindrome Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Digits along each line are a palindrome, they read the same from both directions.



Palindrome Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Digits along each line are a palindrome, they read the same from both directions.

Penpa for example: https://tinyurl.com/5n74bry7







Renban Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Each marked line contains a set of consecutive digits, in any order. Digits do not repeat within a line.

Penpa for example: https://tinyurl.com/23688rg4

Renban Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Each marked line contains a set of consecutive digits, in any order. Digits do not repeat within a line.

Penpa for example: https://tinyurl.com/2a7tcq2z



				V				
	1	2	3			4	5	
	4	5	6			3	2	
	7	8	9					
			_					
					1	2	3	
	2	3			4	5	6	
	5	4			7	8	9	

B



Inequality Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Each inequality sign ('<' or '>') between adjacent cells indicates the larger of the two digits is on the open side of the sign.

Penpa for example: https://tinyurl.com/24fsv2m6





Thermo Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Digits along each thermometer are strictly increasing from its bulb to each of its ends.



Penpa for example: https://tinyurl.com/yajncdnz

Thermo Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Digits along each thermometer are strictly increasing from its bulb to each of its ends.

Penpa for example: https://tinyurl.com/y78bk4bp





Quadruple Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

The digits at the intersection of four cells must be present in those four cells at least as many times as it appears in the intersections.



Quadruple Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

The digits at the intersection of four cells must be present in those four cells at least as many times as it appears in the intersections.

Penpa for example: https://tinyurl.com/y7fq7yp5







Arrow Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

The digit in each circled cell is the sum of digits along the path of its arrow. Digits can repeat within an arrow shape.



Penpa for example: https://tinyurl.com/y5l92sdg

Arrow Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

The digit in each circled cell is the sum of digits along the path of its arrow. Digits can repeat within an arrow shape.

Penpa for example: https://tinyurl.com/yxdcafa2





Killer Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

The number at the top-left corner of each cage is the sum of digits inside the cage. Digits do not repeat within a cage.

Penpa for example: https://tinyurl.com/yxld64vj

Killer Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

The number at the top-left corner of each cage is the sum of digits inside the cage. Digits do not repeat within a cage.

Penpa for example: https://tinyurl.com/yylpz6wn







Frame Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Each number outside the grid is the sum of the digits within the first box (Until the thick outline) in the corresponding direction.

Penpa for example: https://tinyurl.com/y3q6lz6u



Frame Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Each number outside the grid is the sum of the digits within the first box (Until the thick outline) in the corresponding direction.

Penpa for example: https://tinyurl.com/y2bys3lc





Product Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Each number between adjacent cells is the product of digits in those two cells.



Product Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Each number between adjacent cells is the product of digits in those two cells.

Penpa for example: https://tinyurl.com/2dyv8cbw







Irregular Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and outlined region.

Penpa for example: https://tinyurl.com/yxzhpmwc



Irregular Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and outlined region.

Penpa for example: https://tinyurl.com/yxhb8q9n





3

4

Extra Regions Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Each grey shaded region contains each digit from 1 to 6.

Penpa for example: https://tinyurl.com/4vsbx4p4

Extra Regions Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Each grey shaded region contains each digit from 1 to 9.

Penpa for example: https://tinyurl.com/yckcps5s



В

4

5

2

1

À



Untouch Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Diagonally touching cells must not contain the same digit.

Penpa for example: https://tinyurl.com/yy5rch5b

Untouch Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Diagonally touching cells must not contain the same digit.

Penpa for example: https://tinyurl.com/y352qvml

								₽
	8		9		6		2	
1		2		3		9		8
	3						6	
4		7		5		1		2
	9		2		7		5	





AntiKnight Sudoku 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

No cell that is a knight-step away can contain the same digit. A knight's move is 2 in a line and 1 to the side, as in chess.

Penpa for example: https://tinyurl.com/y2uy3ajd

AntiKnight Sudoku 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

No cell that is a knight-step away can contain the same digit. A knight's move is 2 in a line and 1 to the side, as in chess.

Penpa for example: https://tinyurl.com/yxhdxclf

								₽
9				4		6		7
	8			3			4	
6								
			8		5			
1	5						7	8
			9		4			
								4
	9			6			1	
2		8		9				5





Sudokurve 6x6

Place a digit from 1 to 6 into each empty cell in the grid so that each digit appears exactly once in each row, column and 2x3 outlined box.

Some rows and columns are bent, marked by curved lines.



Penpa for example: https://tinyurl.com/y4xaxa42

Sudokurve 9x9

Place a digit from 1 to 9 into each empty cell in the grid so that each digit appears exactly once in each row, column and 3x3 outlined box.

Some rows and columns are bent, marked by curved lines.

Penpa for example: https://tinyurl.com/y4pkboxa





Classic 6x6

. ____ . .



Overlapping 6x6





					₽
5	2	1	4	3	6
4	3	6	5	2	1
2	1	4	3	6	5
3	6	5	2	1	4
6	5	2	1	4	3
1	4	3	6	5	2

Classic 9x9

4 1 2



9 8 5

	8	3	7	9	1	5	4	6	2
	6	9	5	4	8	2	1	3	7
	2	5	9	8	3	1	7	4	6
\mathbf{A}	7	8	1	5	6	4	3	2	9
	3	4	6	2	9	7	5	1	8
	9	7	3	1	2	6	8	5	4
	1	2	4	7	5	8	6	9	3
	5	6	8	3	4	9	2	7	1

Linked 6x6

	4	3	2	6	5	1
	5	6	1	4	3	2
	2	1	3	5	6	4
₿	6	4	5	2	1	3
	3	5	4	1	2	6
	1	2	6	3	4	5
				\$		
	4	3	2	5	6	1
	5	6	1	2	3	4
	6	1	3	4	5	2
	2	4	5	<mark>6</mark>	1	3
	3	5	4	1	2	6
	1	2	6	3	4	5

Odd 9x9

				₽				
9	2	6	4	3	1	8	5	7
4	5	3	8	7	9	6	1	2
7	8	1	2	6	5	3	4	9
5	4	9	1	8	3	7	2	6
1	3	7	6	4	2	5	9	8
8	6	2	9	5	7	4	3	1
3	9	5	7	2	6	-	8	4
6	1	4	3	9	8	2	7	5
2	7	8	5	1	4	9	6	3

_ . _



Even 6x6

. . .

4	2	3	1	5	6
1	5	6	4	2	3
3	4	1	2	6	5
5	6	2	3	4	1
2	3	5	6	1	4
6	1	4	5	3	2
	4 1 3 5 2 6	 4 2 1 5 4 5 6 2 3 6 1 	423156341562235614	423115643412562323566145	423151564234126562342356161453

Odd Even 6x6

				₽	
4	6	3	2	5	1
-	5	2	6	3	4
3	1	6	4	2	5
2	4	5	3	1	6
6	2	-	5	4	8
5	3	4	1	6	2

Odd-Sum Pairs 6x6



Even 9x9

₽								
2	3	4	1	6	5	8	7	9
5	6	7	2	9	8	-	3	4
1	9	8	3	4	7	2	5	6
4	2	1	6	3	9	5	8	7
6	7	3	5	8	1	9	4	2
9	8	5	4	7	2	3	6	1
3	1	2	7	5	4	6	9	8
7	5	9	8	1	6	4	2	3
8	4	6	9	2	3	7	1	5

Odd Even 9x9

	7	2	9	6	1	5	3	8	4
	3	6	1	2	4	8	5	7	9
	8	4	5	ດ	7	3	6	2	1
	4	9	3	8	5	6	2	1	7
	1	5	8	7	2	9	4	3	6
	2	7	6	1	3	4	8	9	5
	6	3	2	5	9	1	7	4	8
	9	8	7	4	6	2	1	5	3
¢	5	1	4	3	8	7	9	6	2

Odd-Sum Pairs 9x9

₽								
9	6	4	5	7	1	2	3	8
1	5	3	4	2	8	7	9	6
2	7	<mark>8</mark> (<mark>}3</mark>	6	9	1	4	5
8	9	2	6	4 <	> <mark>5</mark>	3	1	7
<mark>3</mark> (<mark>4</mark>	<mark>6</mark> (<mark>9</mark>	1	7	2 <mark>8</mark>	<mark>5</mark> (2
5	1	7	<mark>8</mark> (> <mark>3</mark>	2	4	6	9
4	8	1	7	5	<mark>6</mark> (> <mark>9</mark>	2	3
6	2	9	1	8	3	5	7	4
7	3	5	2	9	4	6	8	1



OE Count 6x6

. .



Outside Parity 6x6



Palindrome 6x6



OE Count 9x9

			₽					
2	7	9	6	1	8	4	5	3
<mark>6</mark>	1	4	5	9	3	2	7	8
3	8	5	4	7	2	9	6	1
4	5	8	3	2	9	7	1	6
1	6	3	7	8	4	5	2	9
7	9	2	1	5	6	8	3	4
9	2	7	8	6	1	3	4	5
5	3	6	9	4	7	1	8	2
8	4	1	\bigcirc	\bigcirc	5	6	9	7

Outside Parity 9x9









Renban 6x6

. ____ . _



Inequality 6x6



Thermo 6x6



Renban 9x9

				₽				
3	6	7	4	2	5	1	8	9
8	1	2	3	7	9	4	5	6
9	4	5	6	1	8	3	2	7
2	7	8	9	4	3	6	1	5
4	3	-	5	6	2	9	7	8
5	9	6	≁	- p	1	2	3	4
7	2	3	8	9	4	5	6	1
6	5	4	1	3	7	8	9	2
1	8	-9	2	5	6	7	4	3

Thermo 9x9

				₽				
6	1	7	9	3	8	5	2	4
3	9	4	5	2	7	6	8	1
8	2	5	-	6	4	3	7	9
1	4	8	3	7	2	9	6	5
5	3	9	8	1	6	7	4	2
7	6	2	4	5	9	1	3	8
о	7	6	2	4	5	8	1	3
4	8	1	6	9	3	2	5	7
2	5	3	7	8	1	4	9	6



Quadruple 6x6



Arrow 6x6







Quadruple 9x9

₽



Arrow 9x9

7	5	6	8	4	1	3	2	9
2	4	9	ø	6	7	1	5	8
8	3	1	9	5	2	6	7	4
1	2	8	4	7	6	9	3	5
4	6	3	ᢣ	9	5	7	8	2
9	7	5	2	3	8	ঈ	6	1
3	8	2	6	1	9	5	4	7
5	1	4	7	2	3	8	9	6
6	9	7	5	8	4	2	1	3
	7 2 8 1 4 9 3 5 6	 7 5 2 4 3 1 2 4 6 9 7 3 8 5 1 6 9 	7 5 6 2 4 9 8 3 1 1 2 8 4 6 3 9 7 5 3 8 2 5 1 4 6 9 7	7 5 6 8 2 4 9 3 8 3 1 9 1 2 8 4 4 6 3 1 9 7 5 2 3 8 2 6 5 1 4 7 6 9 7 5	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

Killer 9x9





Frame 6x6

. .



Product 6x6

	2	1	<mark>5</mark> €	4	3	<mark>6</mark>
	• <mark>4</mark>	S	6	1	2	5
	3	5	4	2	6	1
₿	<mark>6</mark>	2	1	3	5	4
	1	<mark>6</mark> (∂ 3	<mark>5</mark> ¢	4	2
	<mark>5</mark> ¢	4	2	6	1	3









Product 9x9



Irregular 9x9

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. . .



Extra Regions 6x6



Untouch 6x6





₽					
1	2	6	5	3	4
4	3	5	1	2	6
6	5	3	4	1	2
2	1	4	6	5	3
3	4	1	2	6	5
5	6	2	3	4	1

Extra Regions 9x9

₽



Untouch 9x9



AntiKnight 9x9





. . ___ . _ Sudokurve 6x6

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		A	₽
	3	6	5
	4	2	1
4	5	3	6
	1	4	2
4	6	5	3
L	2	1	4

Sudokurve 9x9

