# Indian Sudoku League

*in association with logicmastersindia.com*

# Round 1: Classic Only

This round will contain 4 6x6 Classics, 2 8x8 Classics and 8 9x9 Classics. The points distribution is given below. Generally, this gives an idea of difficulty but personal preference may vary. Some important notes are given below, please read them. Good luck to all participants!

| Sudoku | Points |
|---|---|
| Classic 6x6 1, 2, 3, 4 | 2, 2, 2, 2 |
| Classic 8x8 1, 2 | 5, 6 |
| Classic 9x9 1, 2, 3, 4, 5, 6, 7, 8 | 8, 9, 10, 10, 10, 10, 12, 12 |
| **Total** | 100 |

The test can be started any time between 12:01 AM on Friday and 11:59 PM on Monday.

There will be instant grading, i.e., when you submit the answers, you will know if they are right or wrong. You can resubmit solutions for incorrect submissions. However, note that, for 1 incorrect submission 90% points will be awarded for the subsequent correction, and similarly 70% for 2 incorrect, 40% for 3 incorrect and 0% for 4 incorrect submissions respectively.

The Sudokus can be solved in any sequence, and you can attempt in paper or online mode. It is not necessary to enter answers in both modes. You can even enter some in paper mode and some in online mode. It is enough to enter the marked rows/columns correctly in both modes. For any other queries, please mail before taking the contest.

Please read the FAQ page and try the demo page. Last year many participants started without knowing how to operate anything, and we had to delete their starts so they could start again after understanding. This year we will not be deleting starts, and you will miss out on some time out of the allotted 90 minutes if you are not prepared for the way the website works. Try the demo, and make sure you get all queries answered before the contest starts, for your own good. The links are given below:

http://logicmastersindia.com/forum/forums/thread-view.asp?tid=381&start=1

http://logicmastersindia.com/2016/ISKL_Demo/.