

1. OFFSET SUDOKU

20 pt

Fill the grid with digits from 1 to 9. Digits must be different in rows, columns and the nine marked 3 x 3 areas.

					8		
			6	1		5	
		7	9				
		5		4			
	6				2		
		8				3	
\Rightarrow							7

2. OFFSET SUDOKU

28 pt

Fill the grid with digits from 1 to 9. Digits must be different in rows, columns and the nine marked 3 x 3 areas.

							_			
				9	7					
			2							
		1				4	5	6		
	7					3			4	
	3								5	
	6			5					8	
,		3	9	1				4		•
							2			
	'				8	2			•	
			-				_			

3. OFFSET SUDOKU

33 pt

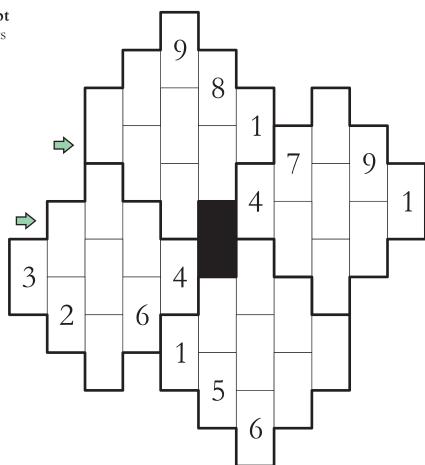
Fill the grid with digits from 1 to 9. Digits must be different in rows, columns and the nine marked 3 x 3 areas.

		8							
		1	5	4	8		2		
\Rightarrow				3					9
'							9		
		2	8				6	5	
			3						
	5					4			
			6		9	7	1	2	
\Rightarrow						·		3	

4. MOSAIC SUDOKU

19 pt

Fill the grid with digits from 1 to 9. Digits must be different in rows, columns and outlined areas.





5. DRAW SUDOKU 68 pt

Blacken some cells in the grid. Numbers outside the grid show the lengths of all black blocks in corresponding directions, in the correct order. There should be at least one white cell between two black blocks. The sign "?" means any positive number. Each outlined 3 x 2 area should have exactly one white cell and all digits in white cells should satisfy Sudoku rules: rows and columns, formed by six 3 x 2 areas, and six outlined green areas should have each digit from 1 to 6 exactly once.

		?		?					2.2.			?	?	?	n. n. n.	?. ?.	2.2.	? 4 ?
	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6
	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6
	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
7	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6
	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
7	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6
	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6
	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
? ? ?	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6	4	5	6

6. LOVESUDOKU

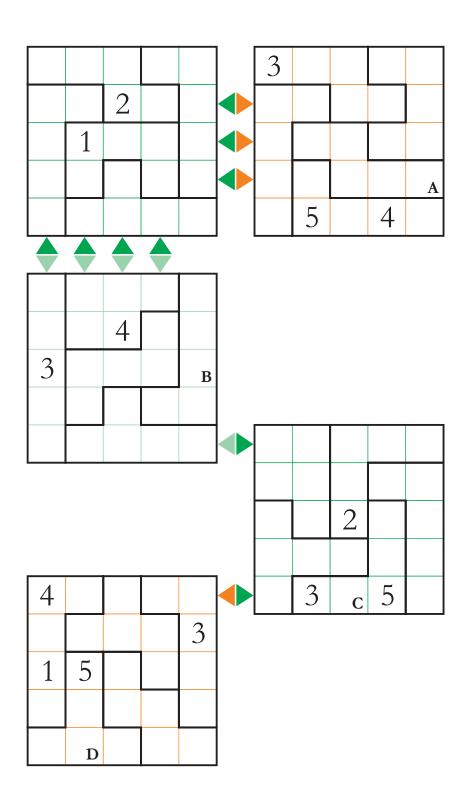
43 pt

Fill the grid with digits from 1 to 9. Digits must be different in rows, columns and marked areas. Cells with hearts contain two "love digits".

			5				4		
									2
			9			6			
					2	9		6	
		7			5			4	
		6		4	1				
⇒				9			5		
♠♠	2								
			6				8		



Fill each grid with digits from 1 to 5. Within a grid, digits must be different in rows, columns and outlined areas. Digits in two cells connected by arrows must be same.





8. NONSUDOKU

50 pt

Fill the grid with digits from 1 to 9. Digits must be different in rows, columns and outlined areas. Each small digit indicates that the digit is not present in any of the 8 adjacent cells (including diagonally adjacent cells).

					1	2			3	1	7
			4				8				
			3			7	2			5	
	8	9	9	5	6	3	2 9	6			
\Rightarrow											
						6 9					
				5 8		¹ 3 ⁴	9		⁸ 1		
\Rightarrow	7						5		4		
			5			6	1				

9. MECHANICAL KILLERS

90 pt

Fill each grid with digits from 1 to 4. Within a grid, digits must be different in rows, columns and outlined areas. All dashed cages should be placed without rotation or reflection in the three grids. They cannot overlap one other. Numbers given at the top left corner of each dashed cage indicate the sum of all digits inside the cage. Digits may be repeated within a cage.

