

Toroidal Sudoku

5 points

Every digit from 1 through 7 has to appear exactly once in every row, every column, and every outlined region. Some of the outlined regions will wrap between the top and bottom edges, and/or the left and right edges of the grid.

I

			4		1	
				5		1
					3	
5						4
	2					
4		7				
	4		1			

J

Outside Sudoku

9 points

Apply Classic Sudoku rules.

The digits outside the grid must be filled in the first 3 cells in the corresponding row or column.

L

K

3	4								1
8									2
6	7								3
2	7								4
1	6								5
8	9								6
3	6								7
4									8
2	5								9

5	3	1	6	8	1	2	9	4
7		6	7	9	3	3		6

Consecutive Sudoku

10 points

Apply Classic Sudoku rules.

Neighbouring cells which contain consecutive digits are marked by bars. All possible bars are marked.

M

N

						4		
							2	
								6
5								
	9							
		7						

No Knight Step Sudoku

6 points

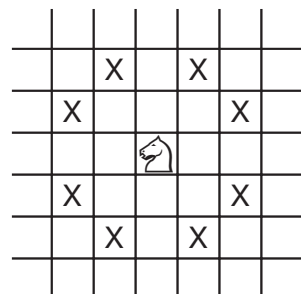
Apply Classic Sudoku rules.

No cell that is a knight-step away can contain the same digit.

O

P

	3				1			
6		5				2		
	7		6				3	
		3		2				4
			3		6			
5				7		3		
	6				3		2	
		7				8		3
			8				4	



6	5	3	4	2	1	7
2	7	4	3	5	6	1
1	6	5	7	4	3	2
5	1	2	6	3	7	4
7	2	1	5	6	4	3
4	3	7	2	1	5	6
3	4	6	1	7	2	5

		1	2	3	4	5	6	7	8	9	
3	4	4	2	3	8	5	6	7	1	9	1
	8	8	5	9	1	3	7	4	6	2	2
6	7	1	6	7	4	2	9	5	8	3	3
2	7	2	7	5	3	6	8	9	4	1	4
1	6	6	1	4	9	7	2	8	3	5	5
8	9	3	9	8	5	1	4	6	2	7	6
3	6	9	3	6	2	8	5	1	7	4	7
	4	7	4	1	6	9	3	2	5	8	8
2	5	5	8	2	7	4	1	3	9	6	9
		5	3	1	6	8	1	2	9	4	
		7		6	7	9	3	3		6	

7	5	3	2	6	9	4	8	1
9	6	1	8	4	5	3	2	7
2	4	8	7	1	3	9	5	6
8	2	5	6	3	7	1	4	9
3	7	9	4	5	1	8	6	2
6	1	4	9	2	8	7	3	5
5	8	2	1	9	4	6	7	3
4	9	6	3	7	2	5	1	8
1	3	7	5	8	6	2	9	4

2	3	8	5	9	1	4	6	7
6	9	5	4	3	7	2	8	1
1	7	4	6	8	2	9	3	5
7	1	3	9	2	8	6	5	4
4	2	9	3	5	6	1	7	8
5	8	6	1	7	4	3	9	2
8	6	1	7	4	3	5	2	9
9	4	7	2	6	5	8	1	3
3	5	2	8	1	9	7	4	6